## BA Creativity

12 credits in the major and 9 credits in the minor must be completed at Alvernia University When pursuing a double major, you must have 12 distinct credits between the two majors.

| Semester 1 | Credits | Semester 2 | Credits |
| :---: | :---: | :---: | :---: |
| Diversity graduation requirement cannot be fulfilled through major courses; students should fulfill this with a Gen Ed class Writing Enhanced requirement cannot be fulfilled through major courses; students should fulfill this with a Gen Ed class |  |  |  |
|  |  |  |  |
| SRH 101: Search Sem-Enduring Questions or | 3 | MUS 123: American Pop Music | 3 |
| HNR 160: Honor Search-Enduring Questions |  | THR 117: Creative Kinesiology | 3 |
| COM 101: Composition \& Research | 3 | THE 105 or PHI 105 | 3 |
| THE 105 or PHI 105 | 3 | Gen Ed | 3 |
| THR 142: Creativity Workshop | 3 | Gen Ed | $\underline{3}$ |
| ART 101: Drawing TOTAL | $\frac{3}{15}$ | TOTAL | 15 |
| Complete 5 hours of Community Service |  | Complete 5 hours of Community Service |  |
| Semester 3 | Credits | Semester 4 | Credits |
| Creativity Track | 3 | Creativity Track | 3 |
| Creativity Track | 3 | Creativity Track | 3 |
| Creativity Track OR Gen Ed | 3 | Creativity Track OR Gen Ed | 3 |
| Gen Ed | 3 | Gen Ed | 3 |
| Gen Ed | $\underline{3}$ | Gen Ed | 3 |
|  |  | ELECTIVE | 1 |
| Complete 5 hours of Community Service | 15 | Complete 5 hours of Community Service | 16 |
| Semester 5 | Credits | Semester 6 | Credits |
| Creativity Track | 3 | Creativity Track | 3 |
| Creativity Track | 3 | Creativity Track | 3 |
| Creativity Track OR Gen Ed | 3 | Creativity Track OR Gen Ed | 3 |
| ELECTIVE | 3 | Gen Ed | 3 |
| ELECTIVE | 3 | ELECTIVE | 3 |
| ELECTIVE | 1 | ELECTIVE | 1 |
| TOTAL | 16 | TOTAL | 16 |
| Complete 5 hours of Community Service |  | Complete 5 hours of Community Service |  |
| Semester 7 | Credits | Semester 8 | Credits |
| THR 434: Senior Prod Workshop | 3 | THR 434: Arts Operations | 3 |
| Gen Ed | 3 | Gen Ed | 3 |
| Gen Ed | 3 | Gen Ed | 3 |
| ELECTIVE | 3 | Gen Ed | 3 |
| ELECTIVE | $\underline{3}$ | ELECTIVE | $\underline{3}$ |
| TOTAL | 15 | TOTAL | 15 |
| Complete 5 hours of Community Service |  | Complete 5 hours of Community Service |  |

Academic Policy on Eligibility for Participation of May Commencement Ceremony
The academic policy, which the Registrar follows, is: A student who has 6 or less credits remaining to complete the degree may participate in the May Commencement Ceremony. The Graduation Application is available online in myAlvernia on the 'Academics' tab. Seniors must submit the Graduation Application to the Registrar's Office as follows: October 1 for May Graduation; December 1 for August graduation; and March 1 for December graduation. If you have any questions, please call the Registrar's Office (610.796.8201)

Please review the 23-24 course catalog to ensure that you meet all requirements for the required and related classes in your major

## Curriculum Sheets, EAB Navigate, and AUAdvise

The information on this page and the Curriculum Sheet is provided in AUAdvise - EAB Navigate as a static tool for discussion purposes when meeting with students to schedule courses. Degree Audit uAcheive remains the official source for each student's curiculum audit. Degree Audit uAchieve must be used together with the Curriculum Sheet to determine whether the information noted during scheduling meetings on the curriculum sheet remains accurate.

## General Notes

- A minimum of 123 credits are required for graduation.
- Where appropriate, courses required for the major can be used to satisfy General Education requirements. However, the credits earned for these courses are applied to either Gen Ed requirements or the major, not both.
- Paths of Knowledge coursework may count towards major or minor requirements but may not fulfill a second Mid-Level Liberal Arts Exploration requirement.
- Students are expected to follow the catalog requirements for General Education, the major, and additional requirements.
- A minor or second major within the areas listed under Paths of Knowledge automatically fulfills that area of the Gen Ed requirements.
- Students must complete 45 of their last 60 credits at Alvernia University
- Students must complete community service hours as part of the General Education Program


## Major Notes

The Department of the Fine and Performing Arts joins with other programs in STEAM and GoggleWorks Center for the Arts, to offer an innovative major that provides students with the tools to create a future we can't guess at today on platforms that don't exist yet. The major in Creativity combines courses in new ways to provide students flexibility and multiple options to investigate areas of interest - like Game Arts, and Digital Music and Sound while also creating new approaches to the arts curriculum through Alvernia's partnership with GoggleWorks. As a graduation requirement, students will have to meet a minimal proficiency in piano/keyboard skills as approved by the director of program. Department may recommend MUS 051 or MUS 131.

## BA CREATIVITY

Name: $\qquad$ Id:
$2^{\text {nd }}$ Major: $\qquad$ $3^{\text {rd }}$ Major: $\qquad$ Minor: ___ $\mathbf{2}^{\text {nd }}$ Minor: $\qquad$ Matriculation Year 2023-2024 - Term: $\qquad$

GENERAL EDUCATION
Enduring Questions (12 cr)
$\square$ SEARCH Sem. Enduring Questions
$\square$ THE 105 Foundations of Theology
$\square$ PHI 105 Introduction to Philosophy
$\square$ COM 101 Composition \& Research (C grade or better)

## GradeNotes:

(3) $\qquad$
(3) $\qquad$
$\qquad$
(3) $\qquad$ —

Exploring the Natural World (6-8)

$\qquad$
Concentration)
World Language - 2 courses in sequence
/ $\square$
(3)
(3) $\square$
/ $\square$
(3) $\qquad$

## Individuals \& Communities ( 6 cr)

(PSY, HIS, POS, SOC, SSC, or ECON)
(3) $\qquad$
Creative Expressions ( 6 cr)
$\square$ LIT
(3) $\qquad$
(may be met with Game Arts Concentration)
$\frac{/ \mathrm{X} / \text { Met in Major }}{\text { (Art, Music, or Theatre) }}$
(3) $\underline{X}$ $\qquad$
Ethical Leaders \& Followers (6 cr)

| $\square$ THE/PHI | (3) |
| :---: | :---: |
| (200-400 level) |  |
| $\square \square$ THE/PHI | (3) |

## Paths of Knowledge ( 9 cr @ 200-400 level in ONE path)

Path 1: Interdisciplinary Study; at least two from Liberal Arts
Path 2: Multidisciplinary Study; at least two from Liberal Arts
Path 3: In-depth Disciplinary Study; from same Liberal Arts discipline
$\square$
$\square / \square$
$\square /$ $\qquad$ ( )
( )
( ) $\qquad$
$\square$ Human Diversity: $\qquad$
$\square$ Senior Capstone:
$\square$ Writing Enhanced Course:
$\square$ Community Service Hours: Required: $\qquad$ Met: $\qquad$
Overall GPA >=2.00
$\square$ GPA in Major $>=2.00$
$\square$ Min 123 non-remedial credits earned

## Residence Requirements:

## $\square 45$ of last 60 credits

$\square$ Min 12 credits in Major
$\square$ Min 9 credits in minor (if applicable)

\section*{CREATIVITY (46-54 CR) <br> Major Core (18 cr) <br> | $/ \square$ ART 101 Drawing | (3) |
| :--- | :--- |
| $/$ MUS 123 American Pop Music | (3) - |
| $\square /$ THR 117 Creative Kinesiology | (3) |
| $\square$ THR 142 Creativity Workshop | (3) |
| THR 404 Arts Operations | (3) |}

## Choose one of the following Concentrations:

## Alvernia Arts and GoggleWorks ( $\mathbf{3 6}$ cr)- $\mathbf{1 8}$ credits must be at 300-400 level

18 credits of Alvernia Visual Arts- ART courses as appropriate and advised by Fine and Performing Arts advisor
$\square$ ART
$\square /$ ART
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18 credits with GoggleWorks- ART courses as appropriate and advised by Fine and Performing Arts advisor

| / $\square$ / ART | ( ) |
| :---: | :---: |
| $\square / \mathrm{ART}$ | ( ) |
| $\square / \mathrm{ART}$ | ( ) |
| / $\square$ / ART | ( ) |
| $\square$ ART | ( ) |
| $\square / \mathrm{ART}$ | ( ) |
| Game Arts (30 cr) |  |
| / $\square$ ART 103 Color \& Design | (3) |
| / $\square$ / ART 230 Digital Painting | (3) |
| / $\square$ / COM 260 or COM 351 | (3) |
| $\square$ LIT 213 Studies in Drama | (3) |
| / $\square$ / MUS 135 Build Music I | (3) |
| / $\square$ MUS 230 Music Tech I | (3) |
| / $\square$ THR 350 Directing | (3) |
| /- THR 362 Movement Motion Capture (3) |  |
| 6 credits at 300-400 level as advised by Fine and advisor: | d Performing Arts |
| $\square / \mathrm{ART}$ | ( ) |
| $\square$ ART | ( ) |

Digital Music and Sound (28 cr)
/D/ EE 200 Circuits 1
$\square$ MUS 330 Music Tech II
(3)
(4) $\qquad$
(3) $\qquad$
(3)
(3)
(3) $\qquad$
(3) MUS) as
9 credits at 300-400 level STEAM courses (EG
advised by Fine and Performing Arts advisor:

| $\square$ |  |
| :--- | :--- |
| $\square$ | ( ) $-\square-\square$ |
| $\square-\infty$ |  |

Electives:
$\square$
( ) $\qquad$

